# **KANG** KANG UX Manager UX Designer

Bay Area, CA www.kang-designs.com

# **Education**

Bachelor of Arts Graphic Design 2008 SDSU

# Skills

Leadership Team Building Communication UX Research **UX** Process Prototype Design Visual Design User Journey Definition Persona Definition Accessibility Project Planning **Project Management** Mentorship

# (408)768-3375 design.kang@gmail.com

# Summary

Results-driven UX leader with 17+ years of experience in UI/UX/Product design, which includes 10 years as an individual contributor and 7+ years managing teams. Has a proven record of building and scaling design teams from the ground up, leading teams big and small while driving impactful user-centered design solutions. Expert at establishing and optimizing design processes, implementing design systems, and integrating UX research to elevate product experiences. Skilled in managing multiple projects across diverse product lines while effectively collaborating with cross-functional stakeholders to align business goals with exceptional user experiences.

# Experience

# Ivanti - San Jose CA

Dec 2020 - Feb 2025

# Sr. UX Manager

- Led a team of up to 10 direct reports of various levels
- Was in charge of the UX for a large portfolio of 10+ products spanning 3 major product areas (Device Management, IT Security, Network Security)
- Facilitated the implementation of the UX process throughout the organization
- Helped design and Implemented the Ivanti Design System (IDS) across our product lines •
- Worked with PM's, customers and other stakeholders to bring innovation and great • experiences to our products
- Mentored and supported the growth of many designers
- Championed for user research and accessibility across the products

# MobileIron - Mountain View CA

Aug 2017 - Dec 2020

### Sr. UX Designer/UX Manager

- Led a team of 4 direct reports of various levels
- Was in charge of the UX for our main cloud and on-prem product lines
- Worked with stakeholders to bring new features with improved experiences to our products.
- Designed and implement the MobileIron Design System
- Standardized the UX process
- Championed for more user research which brought about more informed business decision making
- Defined customer personas

#### **Airpalm Inc. - Nanjing China**

Jun 2016 - Jun 2017

#### Product Manager/Lead UX designer

- Was in charge of the english localization of our ERP product and mobile solution
- Worked on defining project roadmap/requirements and ensuring our systems were ready for a wider global audience
- Designed and implemented a design system from the ground up to increase efficiency and consistency across the product
- Worked with and mentored 3 junior designers to elevate the user experience throughout the product.

#### **Fiberhome - Nanjing China**

#### May 2011 - Jun 2016

#### Lead UI/UX designer

- Worked within a team of 6 UI/UX designers and led various webapp projects including our ExMobi webapp development tool
- Worked with Developers and UI engineers to define UI foundations/standards/ assets for our inhouse webapp developement tool to be used by other developers
- Led the design for several large contracts spanning across healthcare, security, and goverment projects
- Led the design for our mobile device management solution

#### **Digirawr - Cupertino CA**

#### Jun 2009 - Apr 2011

#### Founder/Visual Designer/UI Designer/Frontend Developer

- Founded a company with 3 others building websites for small businesses
- Was both the UI designer and the frontend developer for over 20 projects done in the span of over a year
- Was in charge of gathering and addressing customer requirements and going through various stages of design
- Was also in charge of developing branding for small business

### Proficiency

- Figma
- Figjam
- Adobe Suite
- Sketch
- JIRA
- Confluence
- Azure Devops
- Fullstory
- Mixpanel
- Pendo
- WAVE